**UW-Stout**

**Curriculum Vitae**

**Kimberly Delain**

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**EDUCATION**

**Diploma of Industrial Design, Feng Zhu School of Industrial Design, January 2016**

* Thesis Title: Snow Queen

**Bachelor’s of Science, Purdue University, December 2009**

* Major: Computer Graphics Technology
* Minors: Art and Design, Japanese

**TEACHING EXPERIENCE**

* Undergraduate Teaching: 2017-Present
* Graduate Teaching: 2018-2023

**HIGHLIGHTS OF WORK EXPERIENCE**

***Academic Staff, UW Stout, August 2017-Present***

* Teach studio/lab courses
* Schedule and maintain office hours
* Participate in course and/or program assessment as requested
* Advised students; no longer a duty after 2022
* Participates in Mid-Program Review and pre-BFA portfolio reviews

***Concept Artist and Illustrator, freelance, March 2014-2019***

* Collaborate with lead designer or clients on overall visuals and aesthetic
* Develop environments, costumes, characters, props and scenes based on provided descriptions and research
* Maintain discretion when dealing with Non-Disclosure
* Follow stylistic parameters to suit the feel of pre-existing artwork or establishing a direction, depending on project

***Grind Operator, NSK Corporation, July – November 2015***

* Make high-quality ball bearing hubs for automobiles
* Keep pace on a fast-paced, production-focused assembly line
* Keep machines operating in optimal condition

***JET Program Assistant Language Teacher, Kamagaya Board of Education, August 2010-2013***

* Create lesson plans and assets for in-class activities
* Collaborate with coworkers to determine the best approach given different classes’ skill ranges and interests
* Teach alone and with team teachers, ages 8-14, with class sizes ranging from 15 to 36; public speaking and instructional skills

**RESEARCH INTERESTS**

* Equity and diversity of representation in modern media
* Universal visual communication that maintains aesthetic vision

**PUBLICATIONS (dates must be included)**

* N/A

**PRESENTATIONS/WORKSHOPS**

* 4D Camp – *Rendering light and material on complex objects*, November 2021
* Ludopalooza – *Alternative 2D digital art program*, November 2019

**SERVICE**

* Committee Member – Best in Design Show planning committee, 2021-2022
* Committee Member – Hiring committee, Comics Instructor position, 2020-2021
* Committee Member – Curriculum committee, 2019-2020
* Honors Student project advisor, three separate projects – 2018, 2019, 2021

**TEACHING INTERESTS**

* Communication and managing expectations in the classroom
* Design in ingenuity

**PROFESSIONAL DEVELOPMENT**

**Conferences:**

* Madison Game Developer’s Conference (M+DEV) – 2017, 2018
* Geek Girl Con – 2016
* Game Developer’s Conference (GDC) - 2016

**Workshops:**

* *Summer STEAM camp* – July 2024

**HONORS**

* National Residence Hall Honorary Faculty/Staff of the Month - 2018